Dynamically Load-balanced *p*-adaptive Discontinuous Galerkin Methods using Charm++

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Outline

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- DG Discretization Formulations
 - Weak formulation
- Adaptive Strategies
 - Error indicator based *p*-adaptation
 - Protective layer refinement
- Computation Process
- Numerical Results
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Quinoa



- Computational tools for fluid dynamics
- Written in modern C++
- Production-style, rigorously tested
- Numerical solver for single-material and multi-material hydrodynamics
- Asynchronous, distributed-memory parallel programming
- Fully unstructured tetrahedral mesh support
- Dynamic load balancing and automatic object migration using Charm++
- Open source: <u>https://github.com/quinoacomputing/quinoa</u>

Governing Equations

• The compressible Euler equations can be represented as

$$\frac{\partial \boldsymbol{U}}{\partial t} + \frac{\partial \boldsymbol{F}_k}{\partial x_k} = 0$$

where

$$\boldsymbol{U} = \begin{bmatrix} \rho \\ \rho u_i \\ \rho E \end{bmatrix}, \qquad \mathbf{F} = \begin{bmatrix} \rho u_k \\ \rho u_i u_k + p \delta_{ik} \\ u_{ik} (\rho E + p) \end{bmatrix}$$

• The pressure can be evaluated according to

$$p = (\gamma - 1)\rho\left(E - \frac{1}{2}u_i u_k\right)$$

where γ is the ratio of specific heats

Discontinuous Galerkin Formulation

2.1 Weak formulations

• The weak formulation can be obtained by multiplying test function W and performing integration by parts,

$$\int_{\Omega} \frac{\partial U_h}{\partial t} W_h d\Omega + \int_{\Gamma} F_k(U) n_k W_h d\Gamma - \int_{\Omega} F_k(U) \frac{\partial W_h}{\partial x_k} d\Omega = 0$$

• Assume our high order solution within the cell is represented as,

$$U_h(x,t) = \sum_{j=1}^N u_j(t) B_j(x)$$

• Apply the solution equation to the above formulation,

$$\left(\int_{\Omega_e} B_i B_j d\Omega\right) \frac{du_j}{dt} + \int_{\Gamma_e} F_k(U_h) n_k B_i d\Gamma - \int_{\Omega_e} F_k(U_h) \frac{\partial B_i}{\partial x_k} d\Omega = 0, 1 \le i \le N$$

Discontinuous Galerkin Formulation

2.1 Weak formulations

• The DG solution: $U_h(x,t) = \sum_{j=1}^N u_j(x)B_j(x)$



Adaptive Strategies

- 3.1 Error indicator based *p*-adaptation
- Use a posteriori local error indicator to determine where the order of element solution should be refined or coarsened
- The spectral decay indicator is defined as

$$\eta_{k} = \frac{\int_{\Omega} (\rho_{p} - \rho_{p-1})^{2} d\Omega}{\int_{\Omega} \rho_{p}^{2} d\Omega}$$

Where ρ_p and ρ_{p-1} represent the numerical density with the polynomial order of p and p - 1.

• After evaluating adaptive indicators, the following adaptation criterion is used to determine *p*-refinement or coarsening:

$$\begin{cases} \eta_k \ge \varepsilon_H \implies Refine \ if \ p_k < p_{max} \\ \eta_k < \varepsilon_L \implies Coarse \ if \ p_k > p_{min} \end{cases}$$

Where ε_H and ε_L are user-input thresholds ($\varepsilon_H > \varepsilon_L$). Both thresholds are case-dependent parameters.

Adaptive Strategies

3.2 Protective layer refinement

- By adding this protective layer, refine all the nodal neighboring elements of the refined element in Ω_e



Computation Process



Adaptive Strategies

3.3 Sources of unbalanced load distribution



Adaptive Strategies

3.3 Sources of unbalanced load distribution



 \Rightarrow Dynamic Load Balancing

Numerical Results

- 4.1 Sod shocktube problem
- The initialization condition is given as

 $(\rho, p, u)_L = (1.0, 1.0, 0.0)$ $(\rho, p, u)_R = (1.0, 1.0, 0.0)$

• The mesh with 11200 tetrahedra is used here



Fig. 1 Mesh for sod shocktube

Numerical Results

4.1 Sod shocktube problem





Fig. 2 Numerical distribution for sod shocktube

Numerical Results

4.1 Sod shocktube problem



Fig. 3 Numerical distribution for sod shocktube in 1D

Numerical Results

4.1 Sod shocktube problem



Fig. 4 Numerical distribution for sod shocktube near discontinuities

Numerical Results

4.1 Sod shocktube problem

| Case | Configuration | Wall-clock time (m:s) | Speedup relative to case 2 |
|------|---|--------------------------|----------------------------|
| 1 | 128 cores, 128 partitions, DG(P2) | 36:44 | |
| 2 | 128 cores, 128 partitions, <i>p</i> - adaptive DG | 33:52 | |
| 3 | 128 cores, 426 partitions, <i>p</i> - adaptive DG | 16:56 | 2.0x |
| 4 | 128 cores, 426 partitions, <i>p</i> - adaptive DG with load balancer | 16:17 | 2.1x |

Table 1. Wall-clock time table for sod shocktube

Numerical Results

4.2 Sedov blast problem

- Sedov blast testcase describes the flow with a strong spherical shock wave.
- The initialization condition is given as

$$u_{x} = 0$$

$$\rho(x_{i}) = 1$$

$$p = \begin{cases} 783.4112 & if \ x_{i} < 0.05 \\ 0 & otherwise \end{cases}$$

- The mesh with 29k tetrahedra is used here
- The goal of this testcase is to assess the capability to capture the strong discontinuities.

Numerical Results

4.2 Sedov blast problem



Numerical Results

4.2 Sedov blast problem

| Case | Configuration | Wall-clock time (h:m:s) | Speedup relative to case 3 |
|------|---|----------------------------|-------------------------------|
| 1 | 64 cores, 64 partitions, DG(P2) | 5:00:29 | |
| 2 | 64 cores, 319 partitions, DG(P2) | 5:26:5 | |
| 3 | 64 cores, 64 partitions, <i>p</i> -adaptive DG | 3:13:29 | |
| 4 | 64 cores, 319 partitions, <i>p</i> -adaptive DG | 1:35:21 | 2.0x |
| 5 | 64 cores, 319 partitions, <i>p</i> -adaptive DG with load balancer | 1:21:42 | 2.4x |

Table 2. Wall-clock time table for Sedov blast at t = 0.01

Numerical Results

4.3 Triple point problem

- The triple point problem is three-state two-dimensional Riemann problem
- The initialization condition is given as



• The mesh with 687085 tetrahedra is used here

Numerical Results

4.3 Triple point problem





Numerical Results

4.3 Triple point problem

| Case | Configuration | Wall-clock time (h:m:s) | Speedup relative to case 3 |
|------|--|----------------------------|-------------------------------|
| 1 | 32 cores, 32 partitions, DG(P2) | 5:17:48 | |
| 2 | 32 cores, 32 partitions, <i>p</i> -adaptive DG | 6:16:12 | |
| 3 | 32 cores, 319 partitions, <i>p</i> -adaptive DG | 3:37:43 | 1.7x |
| 4 | 32 cores, 319 partitions, <i>p</i> -adaptive DG with load balancer | 2:4:29 | 3.0x |

Table 3. Wall-clock time table for triple point problem at t = 1

Numerical Results

4.3 Triple point problem



Fig. 5 Usage profile for DG(P2) with 32 cores

Numerical Results

4.3 Triple point problem



Fig. 6 Usage profile for *p*-adaptive DG with with 32 cores

Numerical Results

4.3 Triple point problem



Fig. 7 Usage profile for *p*-adaptive DG with over-decomposition

Numerical Results

4.3 Triple point problem



Fig. 8 Usage profile for *p*-adaptive DG with load balancer

Summary

- A *p*-adaptive DG method is developed.
- The developed adaptive method introduces unbalanced load distributions.
- The adaptive scheme combined with load balancing techniques significantly increase the computation efficiency.
- More complex numerical methods will be implemented within this parallel structure to maximize the benefits of dynamic load balancing technique.